

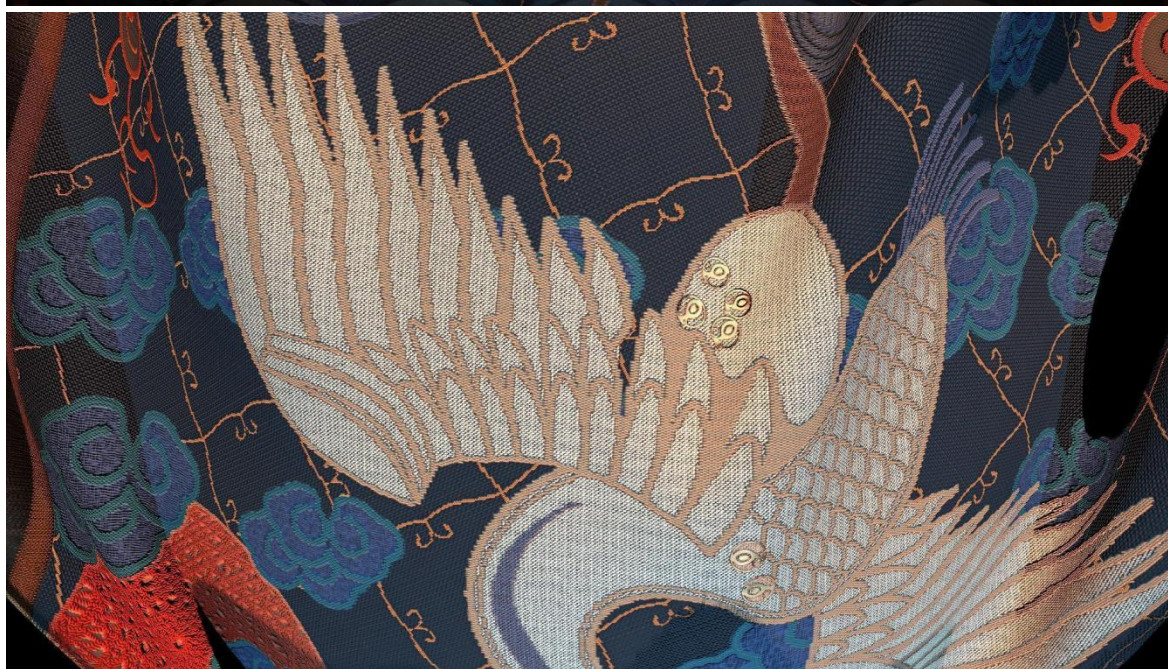
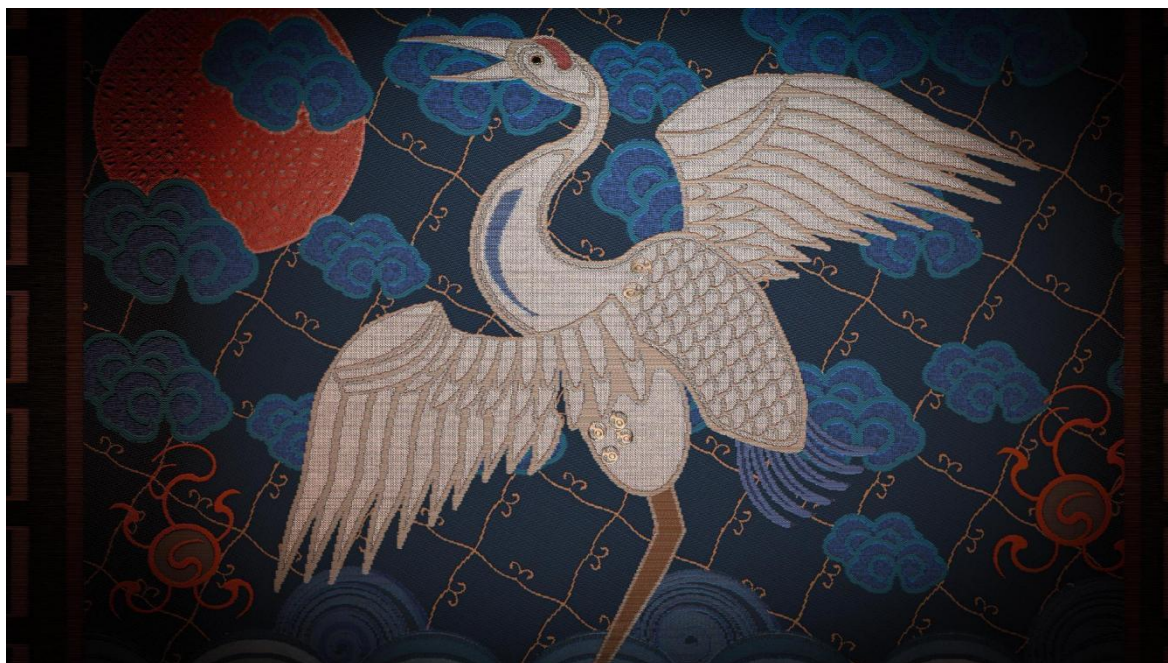
Sample Sheet - Shader/Material Development

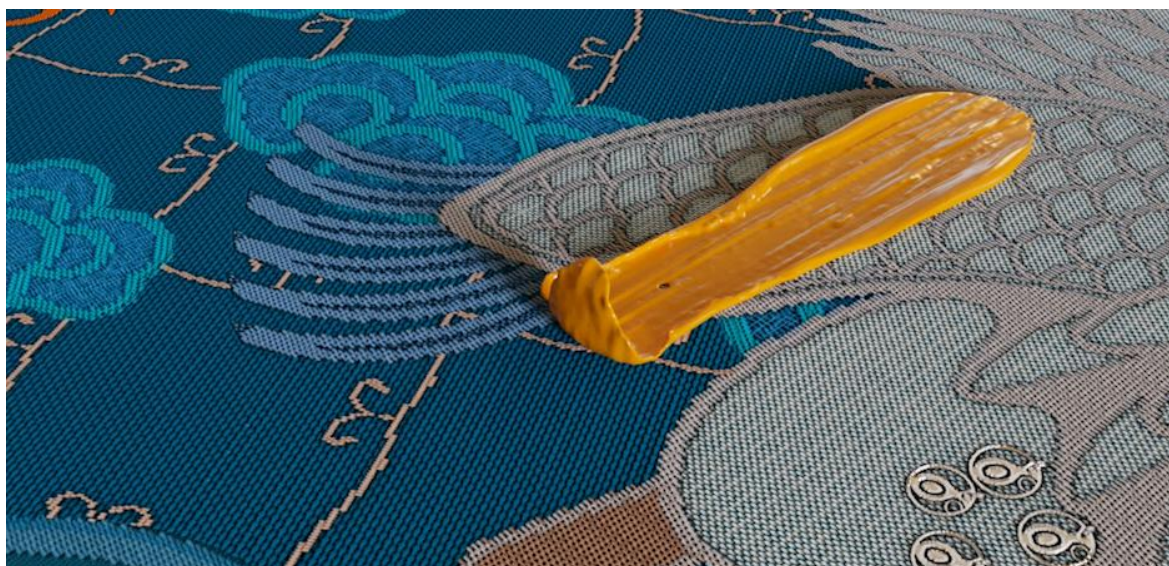
Yanni He

www.yannihe.com

Substance Designer

Fabric - 001





Leather - 001





Reference

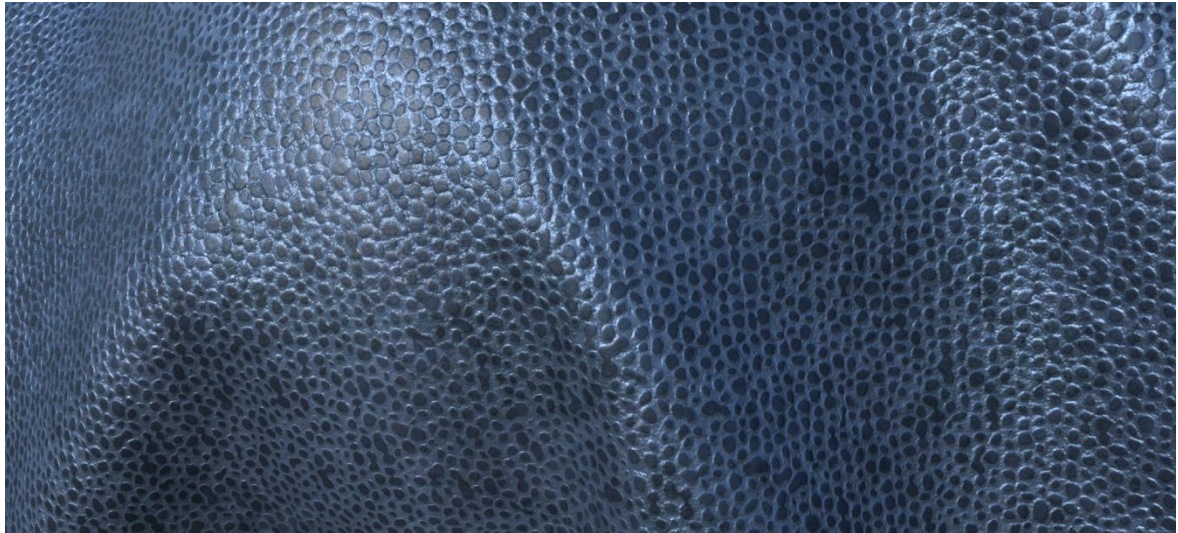
Product Line: ANTIQUE LEGENDS COWHIDE (AL)



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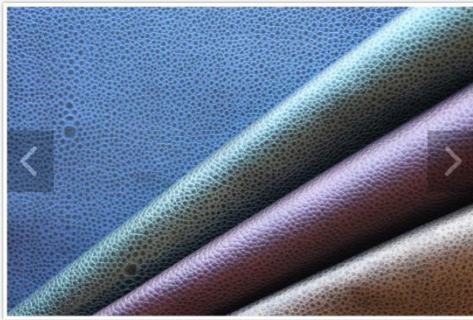


Breakdown for Leather Material

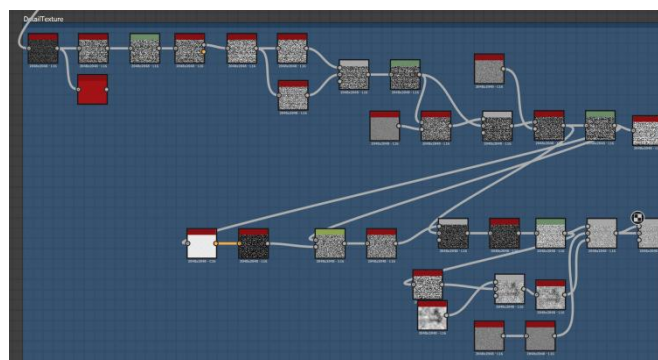
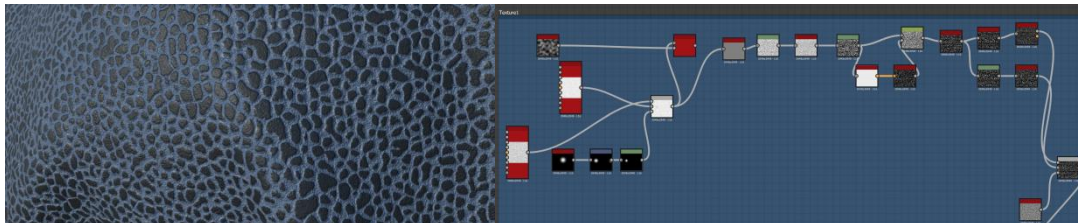


Reference

Product Line: METALLIC STINGRAY COWHIDE (MS)



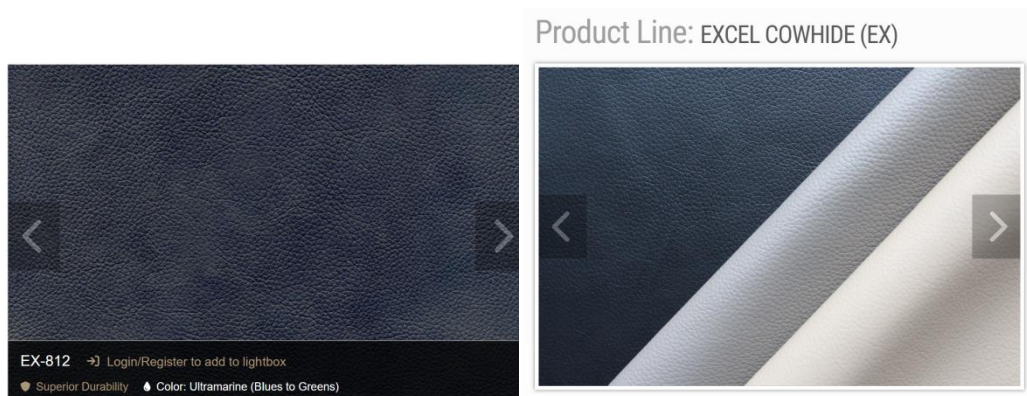
Breakdown & Iteration for Leather Material



Leather - 003



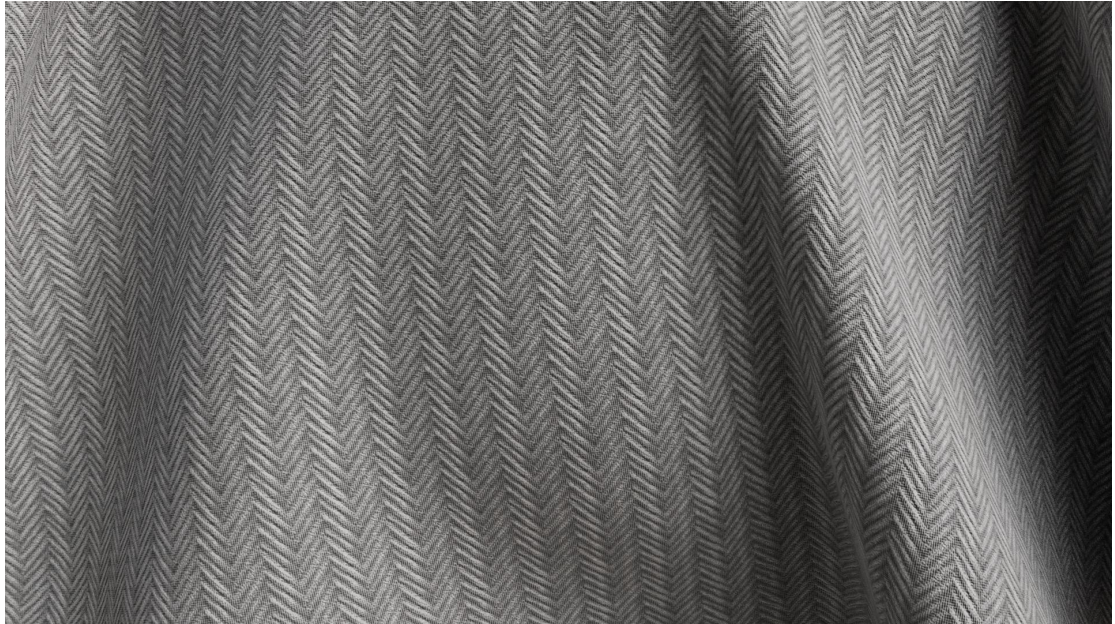
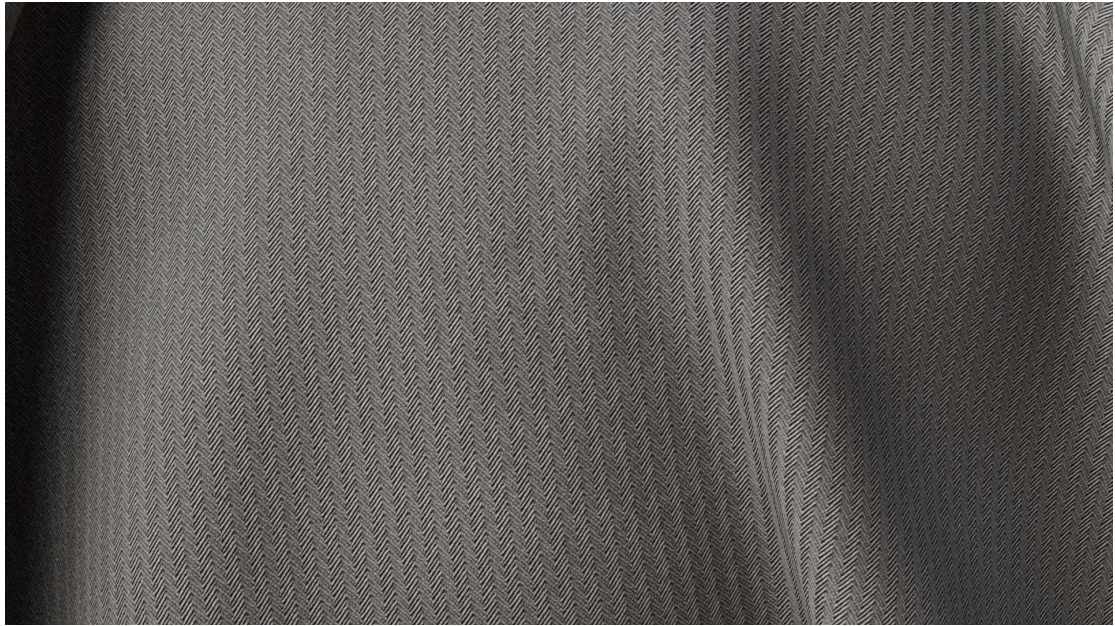
Reference





Fabric - 002

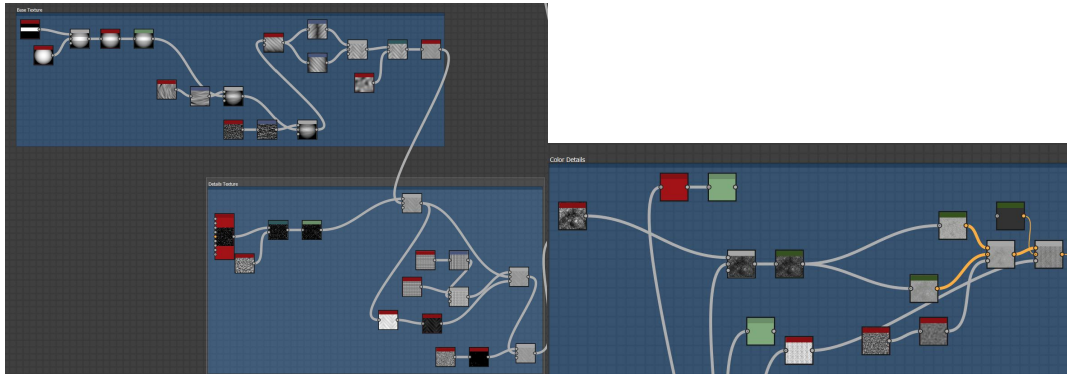




Reference



Breakdown



Other Materials







Substance Painter | Maya



